

City Tree Board
City of McGregor
July 1, 2021 5:30 p.m.

The City Tree Board for the City of McGregor met Thursday, July 1, 2021, at 5:30 p.m. in City Hall. Pruett, Keyes, and Brooks were present. Slocum was absent.

City Administrator McManus opened the meeting and asked if the board members would like to elect officers or wait until an appointment could be made to fill the vacancy. It is hoped that a female board member can be selected as an effort must be made to have as much gender balance as possible. Board was asked to consider potential replacements. It was decided that the election of officers would be delayed until a full board can meet.

Maria Brummel was present to represent the park board. Several requests for placement of memorial trees had been made which the tree board must consider. In addition, Brummel requested that the board consider replacements for the large trees that had to be removed in Cannon Park. Brooks suggested a row of maples to match those planted in Gazebo park be considered. The impact travelers experience of the fall color is something that McGregor has also provided. There was concern expressed about planting a monoculture which may lead to loss of a large group of trees should a disease affecting maples emerge. Another matter for consideration was that the tree board consider mulching all of the park trees to make mowing easier and to protect the trees.

Commission discussed planning for maintenance trimming, removal of damaged or dead trees, and planting new trees, including for memorials. Monday, July 12 and Monday July 19 at 4:00 p.m. were set to meet to tour parks and city right of way. Any one available may meet at Turner Park at 4:00 p.m. On July 12, Turner, Riverfront and Gazebo/Cannon will be visited. On July 19, those available should meet at Artesian Park at 4:00 p.m. Determination and Triangle will also be visited on the 19th.

With business concluded, Keyes moved seconded by Pruett to adjourn. The meeting was adjourned at 6:30 p.m..

Lynette L. McManus, City Administrator